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G.I. JOE
image
#06

# ENERGON UNIVERSE

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# G.I. JOE

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MY NAME IS COBRA COMMANDER.
WITH A TITLE LIKE THAT...I TAKE IT YOU'RE THE MAN IN CHARGE?
WHAT DID YOU DO TO DOCTOR MONEY?
DON'T WORRY ABOUT HIM.
YOU SHOULD WORRY ABOUT ME.
AAAAA
HHHH
DON'T MOVE ANOTHER MUSCLE.
I'M GLAD WE FINALLY MEET FACE-TO-FACE, DUKE.
HOW DO YOU KNOW MY NAME?
DESTRO TOLD ME ABOUT YOU.
I MUST SAY, YOU AND I ARE VERY ALIKE...

"WE WERE BOTH LOYAL TO SOMETHING GREATER THAN OURSELVES.

"WILLING TO GIVE EVERYTHING TO ITS CAUSE.

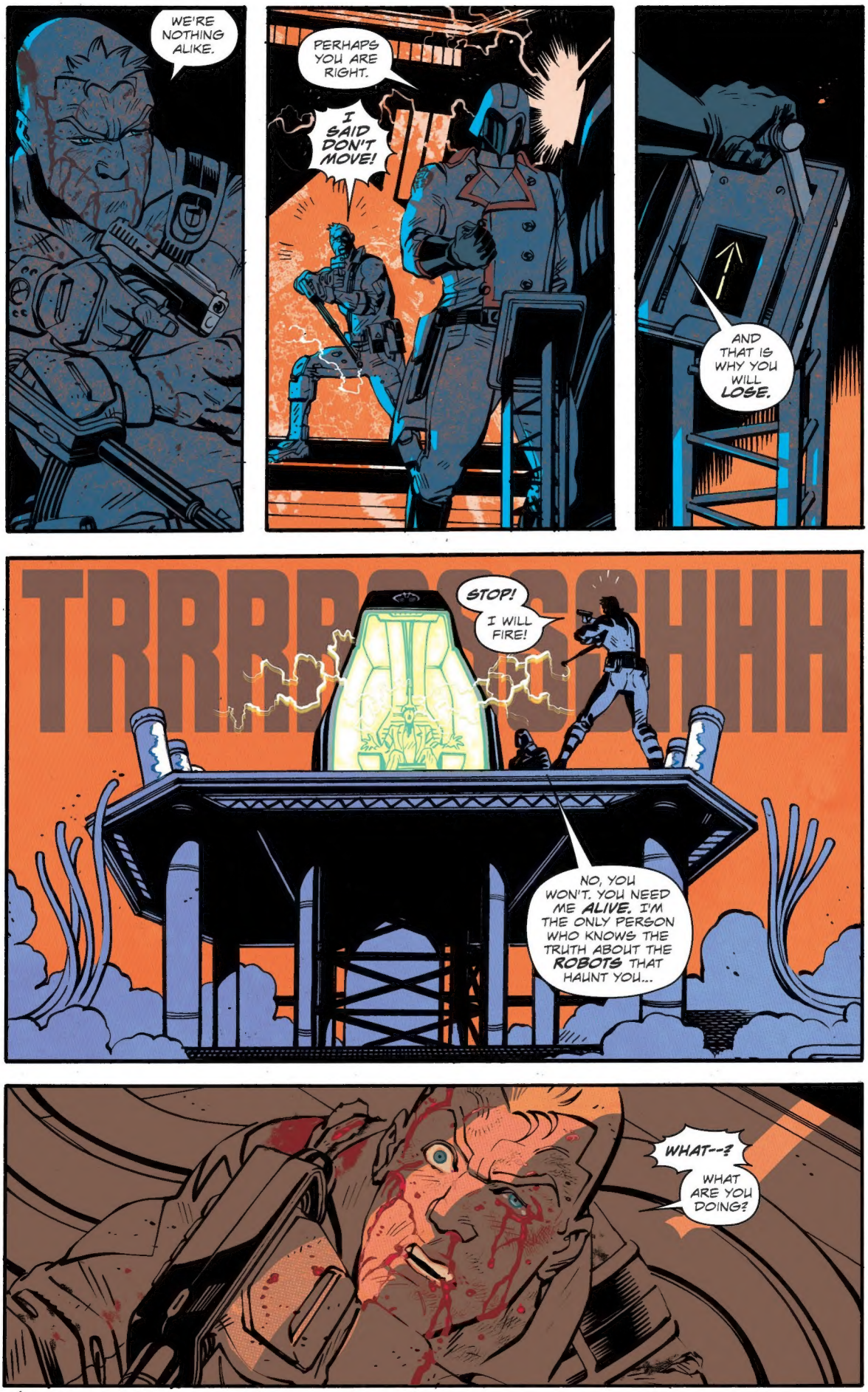
"ONLY TO BE BETRAYED. CAST ASIDE.

"FORCED TO FIND ANSWERS AND A NEW ROLE IN THE UNIVERSE.

"AND YET WHILE YOU WENT CRAWLING BACK TO YOUR MASTERS, I CREATED SOMETHING NEW.

"MORE IMPORTANT THAN WHAT I WAS PART OF BEFORE...

"EVEN NOW IT APPEARS YOU HAVE SURROUNDED YOURSELF WITH PEOPLE TO HELP FURTHER YOUR PERSONAL QUEST. LAMBS TO THE SLAUGHTER."

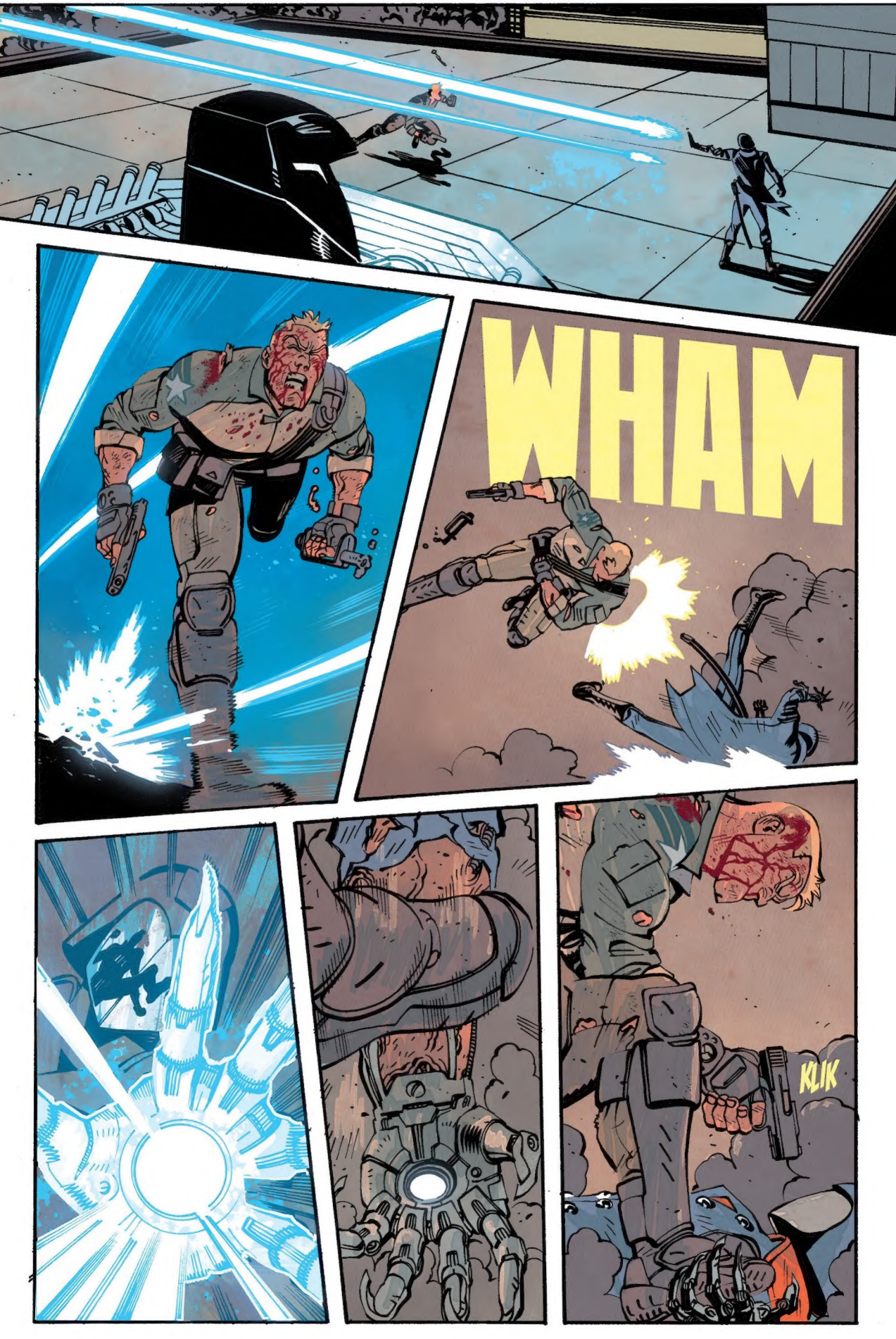

WE'RE NOTHING ALIKE.
PERHAPS YOU ARE RIGHT.
I SAID DON'T MOVE!
AND THAT IS WHY YOU WILL LOSE.
TRRR

THIS BRAIN BOMB WILL GO OFF IN FIVE MINUTES.
AND WHEN IT DOES, IT WILL KILL EVERYONE IN THE IMMEDIATE AREA, AND THEN EVERYONE WITHIN FIVE MILES WILL HAVE THEIR MINDS TURNED INTO LOYAL FOLLOWERS OF...
COBRA
DEACTIVATE IT. NOW.
DUKE, YOU ARE WELCOME TO TRY. BUT THE ONLY WAY TO TURN IT OFF NOW IS TO KILL THE GOOD DOCTOR MONEV.
I SAW A GLIMMER OF HOPE THAT I FOUND AN ENEMY WORTHY OF A CHALLENGE.
BUT THIS IS THE END.
GOODBYE.
SORRY TO DISAPPOINT YOU, BUT YOU'RE NOT GOING ANYWHERE!
BANG BANG BANG

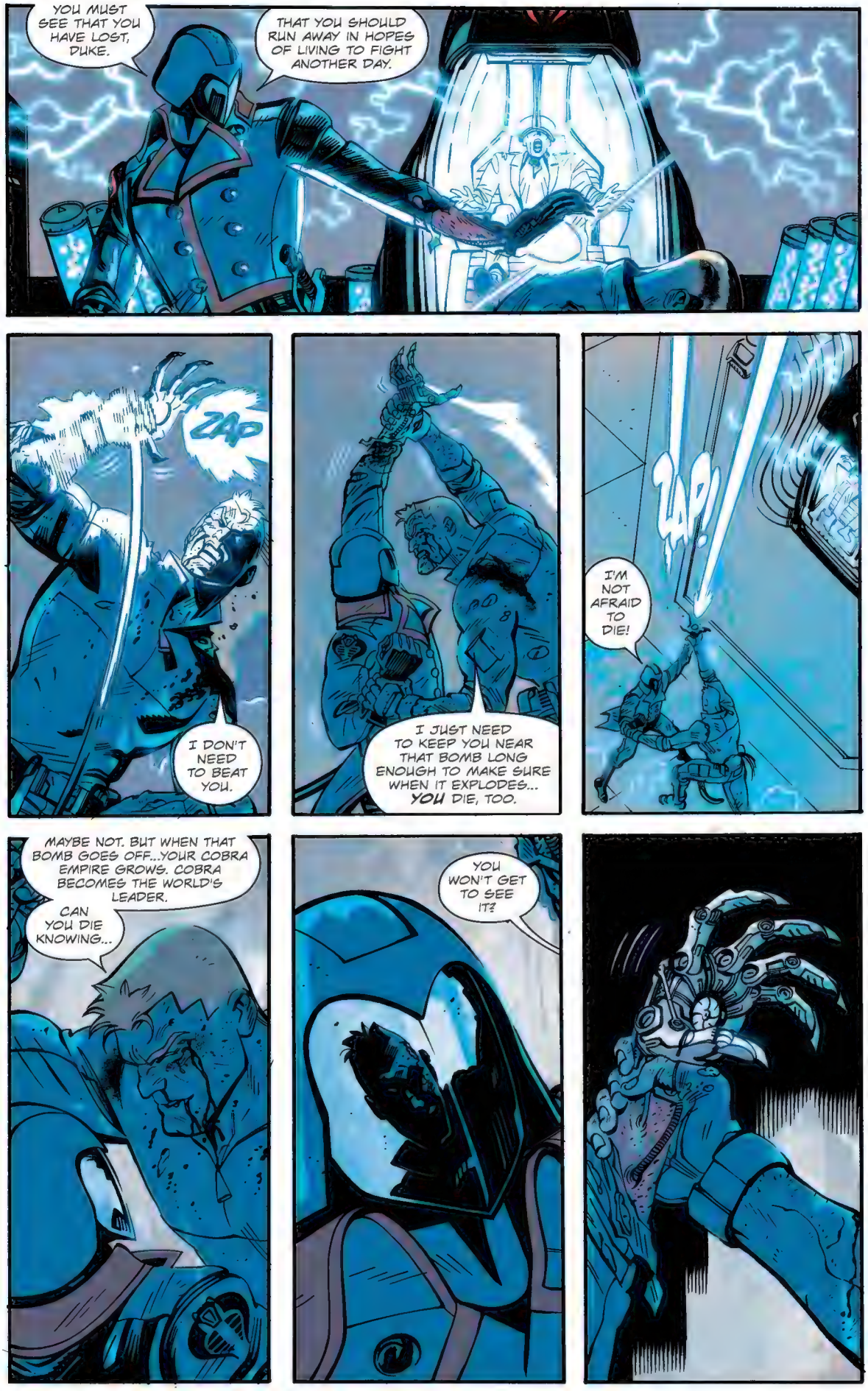
ZAP
HM.
BANGBANGBANGBANG
ZAPPP
"G.I. JOE MUST NOT ESCAPE!"

YOU THINK YOU CAN ATTACK ME AND GET AWAY WITH IT?
BANG BANG BANG BANG
NO ONE ATTACKS LAIRD DESTRO!
WE GOTTA GO BACK FOR DUKE, BARONESS. WE CAN'T JUST LEAVE HIM THERE.
WE HAVEN'T EVEN ESCAPED COBRA YET, AND YOU EXPECT ME TO GO BACK INTO THAT VIPER'S DEN?!
DUKE WOULD DO IT FOR YOU.
BECAUSE HE'S A FOOL!
BANG BANG BANG BANG BANG BANG BANG BANG
BARONESS... ANASTASIA.
I NEVER TOOK YOU FOR A QUITTER.
WHAT ARE THEY--?

WHOOSH
T-03
SHE'S CRAZY!
DESTRO, MY LOVE. COBRA COMMANDER ACTIVATED THE BRAIN BOMB. WE NEED TO GET AS FAR AWAY AS WE CAN NOW.
HM. DID HE? I WAS TRYING TO STOP THE JOES FROM ESCAPING, BUT...
IT APPEARS THIS PROBLEM WILL TAKE CARE OF ITSELF THEN.
TELL EVERYONE TO GO DARK AND RETURN TO HOME BASE.
I'LL SEE YOU IN SPRINGFIELD.


WHAM
KLIK

BLAM!
TING!
AH!
YOU'RE OUT OF TIME!


YOU MUST SEE THAT YOU HAVE LOST, DUKE.
THAT YOU SHOULD RUN AWAY IN HOPES OF LIVING TO FIGHT ANOTHER DAY.
ZAP
I DON'T NEED TO BEAT YOU.
I JUST NEED TO KEEP YOU NEAR THAT BOMB LONG ENOUGH TO MAKE SURE WHEN IT EXPLODES... YOU DIE, TOO.
ZAP!
I'M NOT AFRAID TO DIE!
MAYBE NOT. BUT WHEN THAT BOMB GOES OFF...YOUR COBRA EMPIRE GROWS. COBRA BECOMES THE WORLD'S LEADER.
CAN YOU DIE KNOWING...
YOU WON'T GET TO SEE IT?

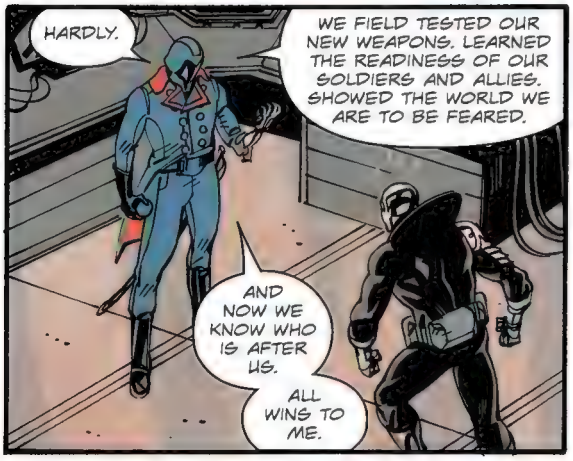
BLAST!
WHAT DID YOU DO?!
I WARNED YOU.
TURNING OFF THE BOMB MEANT A SACRIFICE.
YOU BASTARD!

SHINGGG
SLASH!
YOU'VE FORCED MY HAND.
BEEEP
ITSSSSHHHH
YOU SHOULD HAVE RUN.
LIKE YOUR TEAM DID.
THEY ONLY RAN BECAUSE I ORDERED THEM TO.

T-03
LUCKILY, THEY DON'T LISTEN TO ME.
INDEED.
THIS WAS FUN.
I LOOK FORWARD TO OUR BATTLES TOGETHER.
"YOU DID WHAT?!"

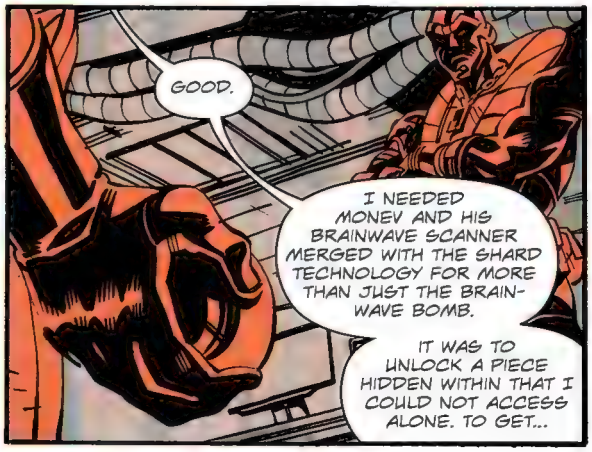
ALL OF M.A.R.S. INDUSTRIES HAS BEEN COMPROMISED!

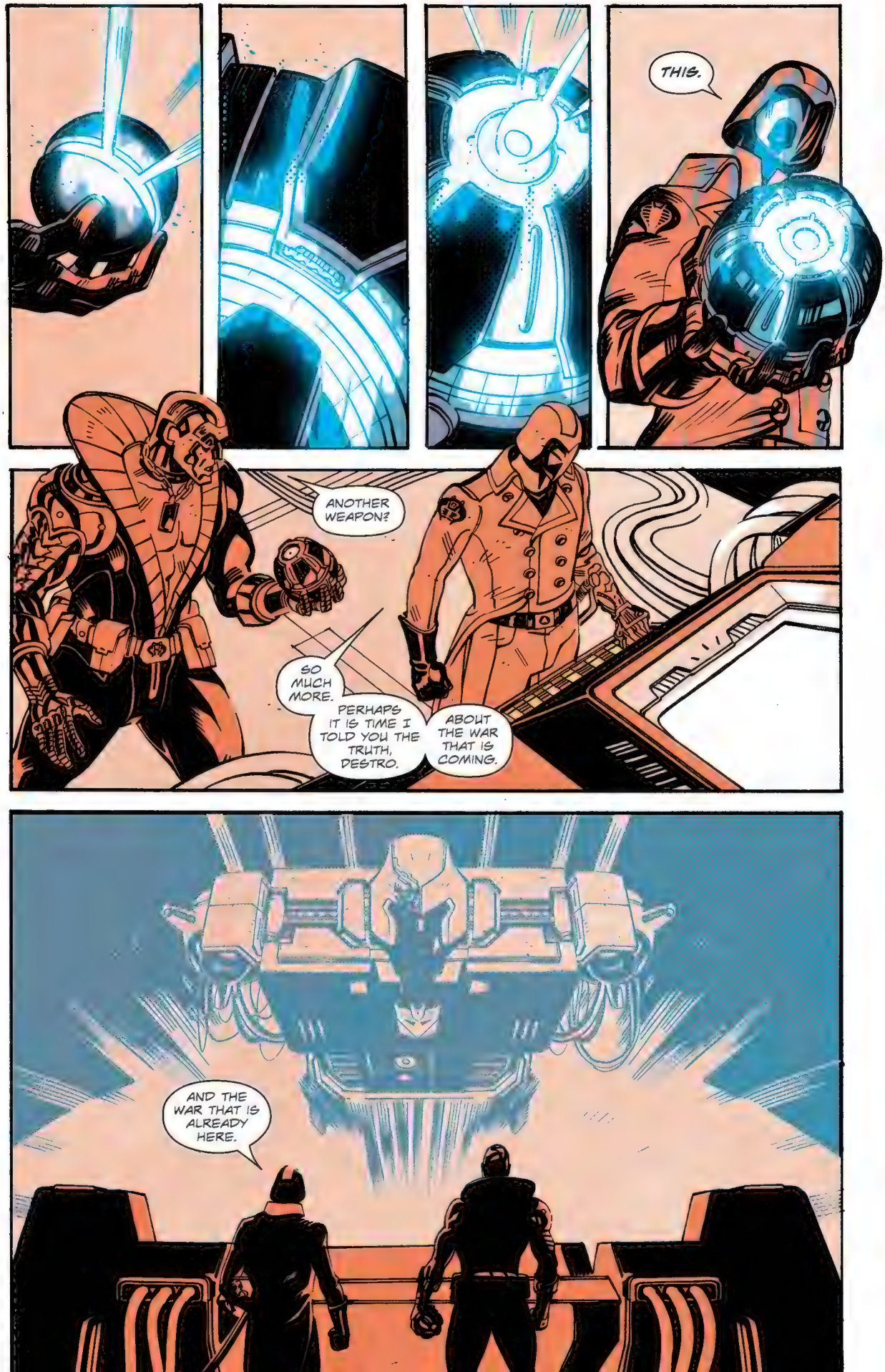
WE HAVE NOTHING TO SHOW FOR IT! ALL WE HAVE DONE IS ALERT OUR PRESENCE TO THESE... G.I. JOES!

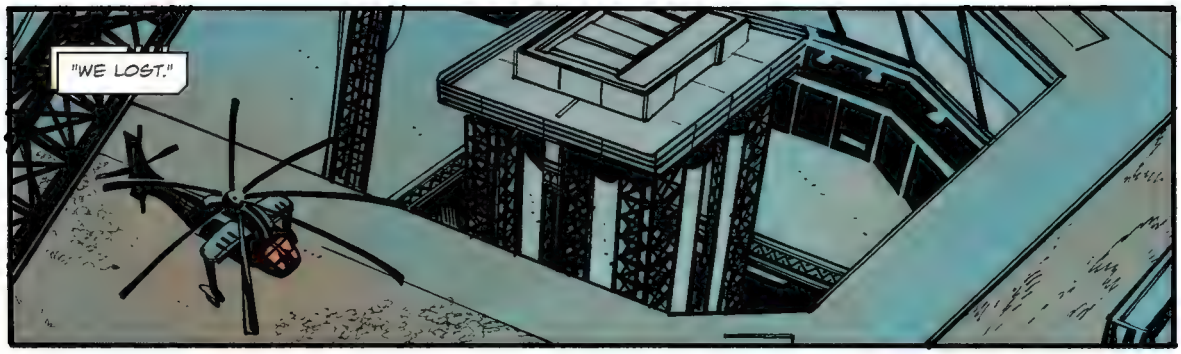

HARDLY.
WE FIELD TESTED OUR NEW WEAPONS, LEARNED THE READINESS OF OUR SOLDIERS AND ALLIES. SHOWED THE WORLD WE ARE TO BE FEARED.
AND NOW WE KNOW WHO IS AFTER US.
ALL WINS TO ME.

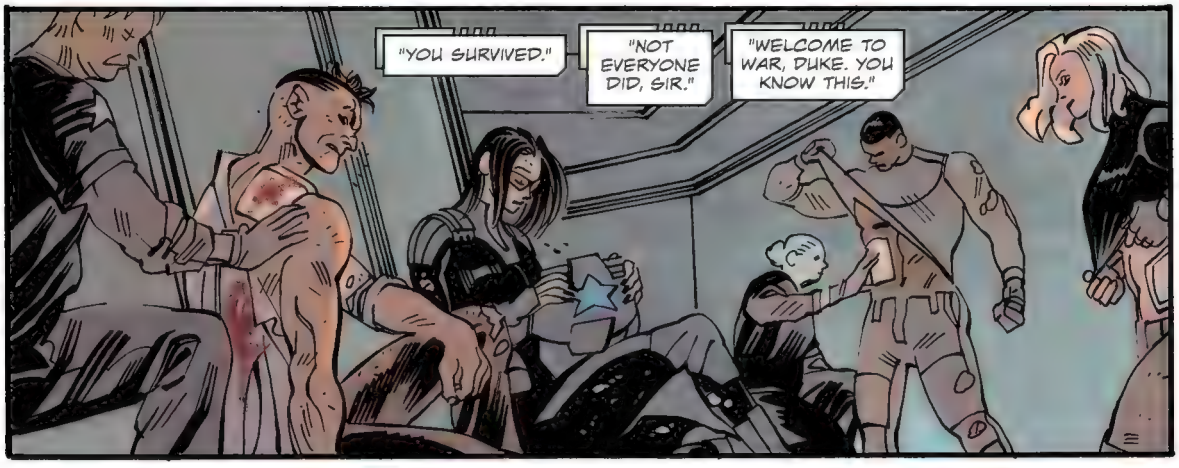
I GROW TIRED OF THESE GAMES, COMMANDER.
YOU ARE LYING.
YOU ARE HIDING SOMETHING. AND I WILL FIND A WAY TO RIP IT OUT OF YOUR SOUL.

I REMIND YOU THAT YOU ARE THIS CLOSE BECAUSE I ALLOW YOU TO BE.
ARE YOU FINISHED?
YES.


GOOD.
I NEEDED MONEV AND HIS BRAINWAVE SCANNER MERGED WITH THE SHARD TECHNOLOGY FOR MORE THAN JUST THE BRAIN-WAVE BOMB.
IT WAS TO UNLOCK A PIECE HIDDEN WITHIN THAT I COULD NOT ACCESS ALONE. TO GET...


THIS.
ANOTHER WEAPON?
SO MUCH MORE.
PERHAPS IT IS TIME I TOLD YOU THE TRUTH, DESTRO.
ABOUT THE WAR THAT IS COMING.
AND THE WAR THAT IS ALREADY HERE.


"WE LOST."


"YOU SURVIVED."
"NOT EVERYONE DID, SIR."
"WELCOME TO WAR, DUKE. YOU KNOW THIS."

I'M WELL AWARE, COLONEL HAWK.
I WAS THINKING ABOUT WHAT YOU SAID. THAT I NEEDED TO EMBRACE THE TEAM AS INDIVIDUALS.

WHEN OUR BACKS WERE AGAINST THE WALL, I NEVER FELT HOPELESS. AND IT WAS BECAUSE OF THE OTHER JOES. THEY EACH PLAYED A ROLE IN MAKING SURE WE GOT OUT OF THERE ALIVE.

"WE NEED A LOT MORE TRAINING. A LOT MORE TIME IN THE FIELD TOGETHER."

AND I HAVE A FEELING COBRA IS GOING TO GIVE US PLENTY TO DO.
BUT, SIR, IT'S IMPORTANT TO ME THAT WE DON'T LOSE SIGHT OF WHY THIS TEAM WAS FORMED IN THE FIRST PLACE...

"WE NEED TO FIND THE ROBOT THAT KILLED MY FRIEND..."
MUCH BETTER.
THAT COBRA GET-UP WAS ITCHY.
YOU'RE ALLOWED TO LEAVE THE PIT, CLUTCH?
I NEED TO GO FOR A DRIVE. CLEAR MY HEAD.
BEING UNDERCOVER WITH THOSE COBRA GUYS WASN'T EASY. AT ANY MOMENT, I THOUGHT THEY WERE GOING TO CATCH ME. I JUST...I NEED A MINUTE, Y'KNOW?
SEE YA, BARONESS.

KHEE
KO
KO
KAH
KHEE

OH,
BOY.

**And BOOM, we've reached the end of another incredible arc with Robert, Lorenzo, Patricio and Rus once again absolutely crushing it! Editor Ben Abernathy, at your service, and excited to dive into the mail bag with the Battle Beast himself, Robert Kirkman!**

***Before we dive into the mail, I want to take a moment to thank co-creator and artist Lorenzo De Felici for his EXCELLENT work on the past 18 issues. And under some less than ideal circumstances, as I'm often late with scripts. Every amazing thing you've seen in these issues from the many worlds we've seen, to the amazing new characters and vehicles and so much world building has all come from his brain. It's been an absolute blast to have the honor of working with him again and I look forward to our next collaboration.***

***If you haven't gathered by now, this will be Lorenzo's last issue of the series (for now) as he takes a sabbatical to develop some other stellar work. I'm hoping he'll grace these pages with his talents again sooner rather than later, if we're lucky.***

***Next issue we'll be welcoming aboard the mega-talented Conor Hughes who I couldn't be more thrilled to be working with. You've seen his work on quite a few Void Rival's covers already, so I'm sure you're as excited as I am. I've been a fan of Conor's work for quite some time, but more on him next issue.***

***NOW let's dive into the mail!***

---

Hi V-R team!

I don't ever really write fan mail, nor do I really read it much at the end of books that have it, but I just really had to let you know that I really appreciate all you're doing with Void Rivals, and I don't mean the whole Transformers/G.I. Joe universe. I only watched those casually when I was a kid in the 80s, and it is pretty cool to see them taking new life in these pages, but what really keeps me tied to this comic series is the multifaceted story and crisp and expressive artwork. I've been reading comics since the early 90s and I've started and stopped lots of series. Void Rivals had me hooked right away, and again, not because of the overall Energon Universe. It's the whole enemies becoming friends thing, hope for an alliance between two peoples, tip-toeing around a potential romance, true sci-fi fun, and the really unique ideas without seeming gimmicky. Every issue draws me in every month! I have a hard time with on-going series--I forget what happened in the last month--but not with V-R. I always remember and I'm always eager to read it! I really appreciate the hard work you put in to make it accessible with limited knowledge of its ties, as well. Amazing work overall! A true sci-fi masterpiece and a testament to what comics can be!

Sincerely,
Mike Flynn

**Thank you for writing in, Mike, and for your continued support and enthusiasm for VOID RIVALS. We wouldn't be closing out our 18th issue without fans like you. And I hope you check out this particular letter column to see your printed letter!**

***Yes, thanks Mike! Obligatory response to say that while I appreciate the love for Void Rivals, you really should give the wider Energon Universe a quick look. What the teams are doing in both TRANSFORMERS and G.I. JOE is really cool. If you like Void Rivals I do feel like you'll enjoy those books!***

---

Dear Kirkman and Company,

How?! How could you do that to Skuxxoid! Don't you know he has a wife and kids to provide for! All jokes aside, if you'd told me a couple of years ago when this book started that the death of a character like Skuxxoid would be an emotional gut punch, I would have called you crazy, but here we are at Void Rivals #16. I would argue this is the most emotional death in the EU thus far. We only had Rock 'N' Roll for 6 issues, and Ratchet for only 7 or 8 issues, but we've had Skuxxoid since issue 2, that's 15 issues! Not to mention he was the VR front runner for the FCBD Special. He had a sad arc and I'm sad to see him go, but I do find it poetic justice that he died gun in hand, on his Rockeroid, just like we met him all those months ago.

Until next time, Roll Out!
Bret M.

**I share your sentiments with our dearly departed Skuxxoid, Bret, and I hope he finds the peace in death he sought so desperately in life. R.I.P. (Rest In Pieces)**

***I think it's become pretty clear how much we love Skuxxoid around these parts. At times he's fighting for the lead spot in this series! His death is a real bummer... but I promise you'll enjoy the next issue... sad as it might be!***

---

Hello Void Rivals Team,

Life-long Skuxxoid fan here, I've been absolutely loving the comic so far. The overall setting is very close to that of Transformers Season 3 (the best season); which I think has been severely underrepresented. This comic, along with the others in the Energon Universe, have pretty much completely rebooted my view of comics as a medium. Anyways, I just finished reading issue 16. I may never

forgive you.

Keep up the great work, all!
Arren Meuchel

**As long you keep reading and enjoying the Energon Universe, Arren, I can live without your forgiveness! (But I think you'll forgive us heh heh)**

***Loving all this Skuxxoid love! He was a cool visual I remembered from watching the Transformers show as a kid and I must say... he's really grown into one of my favorite characters ever... which, I know, makes my treatment of him seem strange. It is what it is. You guys really need to get our next issue.***

---

I must admit. I'm still impressed by the new "Visionaries Easter Egg" in Void Rivals #17, besides Zerta Trion's true identity, as well as the next arc of Daniel Warren Johnson in Transformers, the end of the first arc in G.I. Joe, and the upcoming A Real American Hero: Silent Missions one-shots. (About the last series, I still try to understand it, because it continues from the original comics by Marvel and IDW).

Anyway, thank you for what you're doing. The future toy line for SDCC 2025 is sublime.

See you next time.

Sincerely,
Fico

**Thank YOU for supporting the Energon Universe, Fico, and for your sharp eye in VOID RIVALS #17...**

***No comment!***

---

Dear Handroid,

I love, love, love Void Rivals! However, there are also lots and lots of characters, and sometimes it's hard to keep track of everyone's name.

Any chance we can get a "Roster" page at the beginning or end of each issue showing a picture of the main characters and their names?

Keep rocking it!
Jesse

**Hmm... an interesting idea.**

***I wouldn't be opposed to something like that. At the very least, maybe a nice feature for a quickly approaching anniversary issue.***

---

Howdy fellas!

So, I sent in a letter before, way back around issue #9 or so. It got published in issue #11, actually. I was the lad who very nervously asked about the Junkions.

Considering the cover previews that got released yesterday (I'm writing this on the morning of the 19th) I just had to send in another letter.

I'm beyond overjoyed. I actually don't think I can express how excited I am to see Wreck-Gar and the other Junkions and to find out how they play a part (however small it may be, I'll still appreciate it) in the story. I genuinely didn't think it would happen, but Robert's unusually optimistic reply the first time gave me a lot of hope. I don't think a lot of people can say that the Junkions are their favourite characters in Transformers, but I can, and I'm absolutely over the moon! Safe to say I'll be doing my best to pick a physical copy for my shelf!

Also, I've been convinced to start reading and watching Invincible based on how much I've enjoyed the Transformers and Void Rivals comics, and though I'm late to the game with that franchise, I'm loving it so far! Lots of luck and support for the next issues of the Energon universe!

From Joey

**All I can say, Joey, is YOU'RE WELCOME!**

***This is all great to hear, Joey! And thanks for trying INVINCIBLE! To any fans out there, we are planning for this Energon Universe to stand the test of time. That's our goal. So, if all goes according to plan... you'll see... pretty much everything eventually. It may take time... but don't worry Cosmos fans... we'll get there eventually!***

---

**And once again, we draw this letter column to a close... be sure to pick up the ENERGON UNIVERSE SPECIAL/FCBD issue in a few weeks to get a hint of what's to come... and then VOID RIVALS #19 kicks off a thrilling new arc and as Robert mentioned, the arrival of Conor Hughes on art... it's gonna be EPIC!**

**-Ben**

***It's going to be great!! So much cool stuff on the horizon! Hoo boy! I need to get back to work on these scripts! Yikes!!***

***-Robert***

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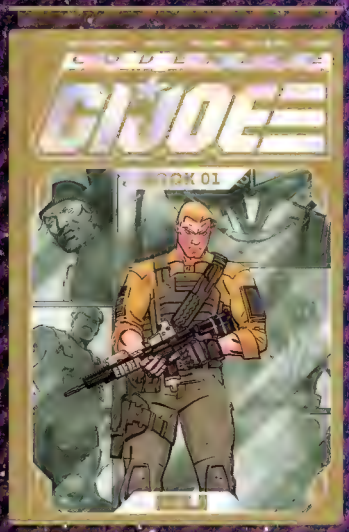


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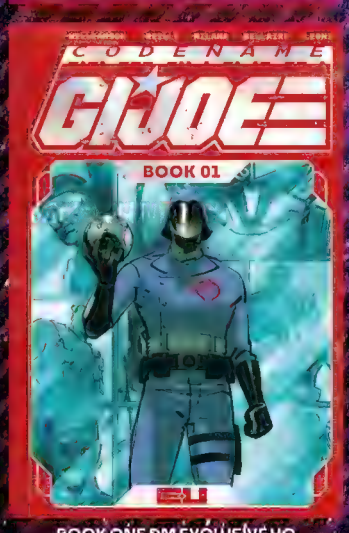


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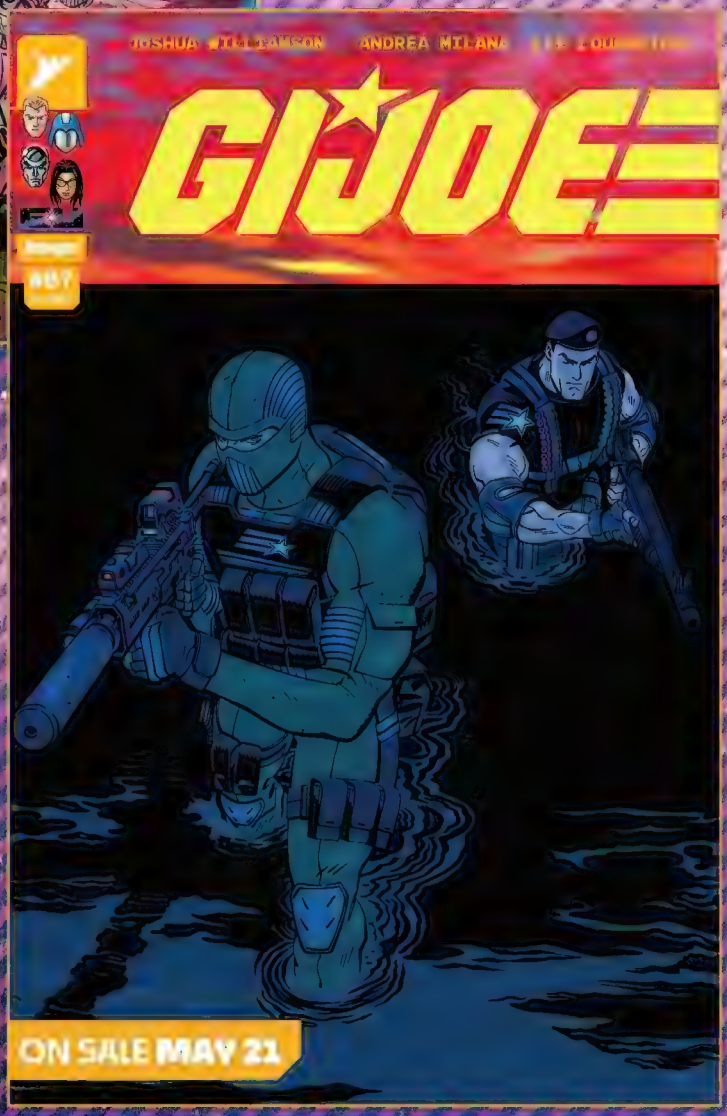
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CERENO SU MSASSYK KIRKMAN

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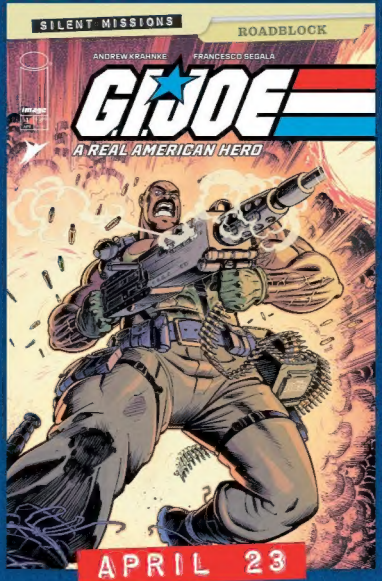


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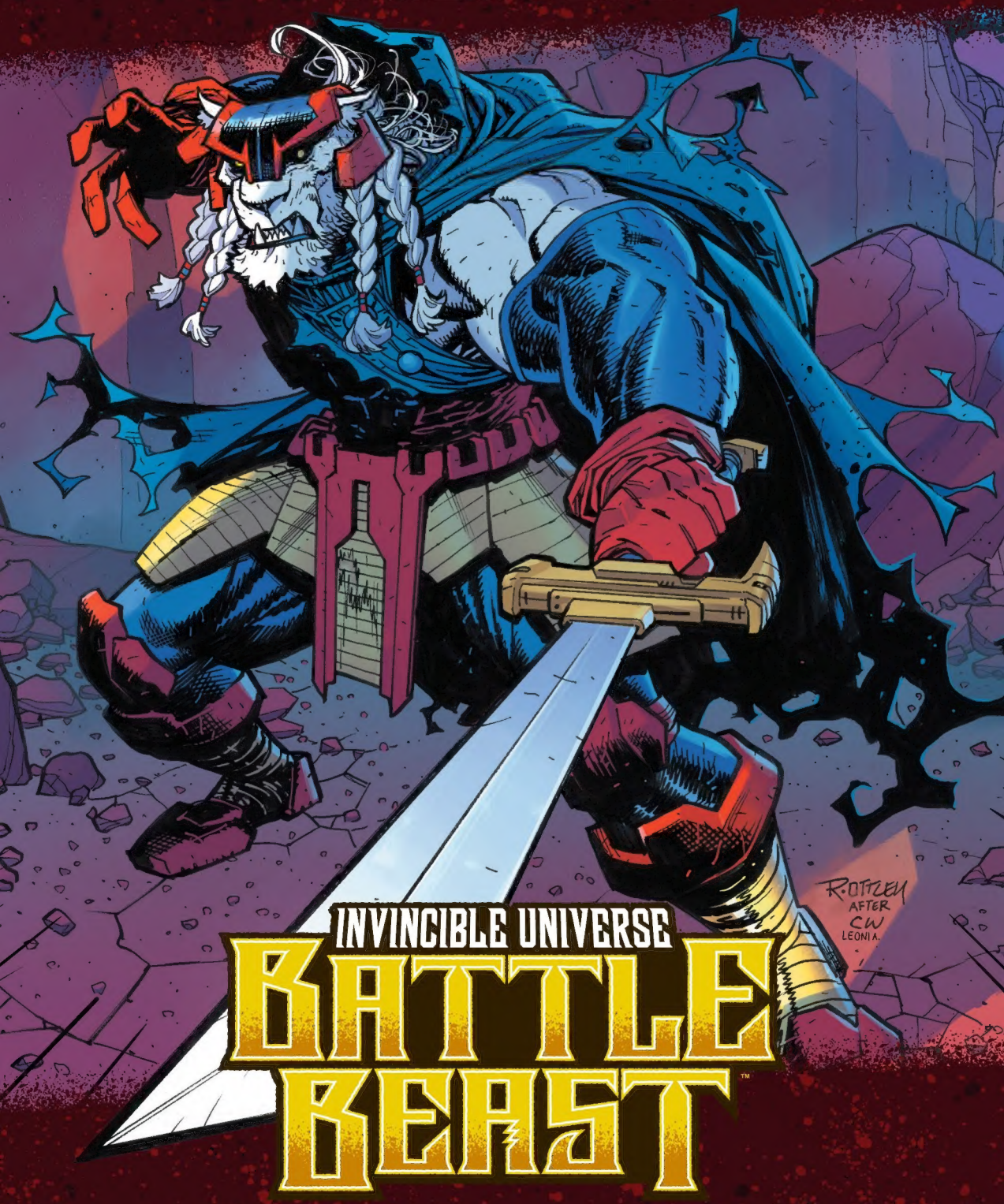


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